Quick List: Media Techniques, Appeals, & Effects

Here are links to some of the key things you might look for in your ad(s). Go back and read/re-read definitions and discussions of things you see happening in your ad(s).

TECHNIQUES & APPEALS "The Language of Persuasion"

Association	Testimonials	Slippery Slope
Emotional Transfer	Warm & fuzzy	Symbols
Bandwagon	The Big Lie	Ad hominem
Beautiful people	Charisma	Analogy
Bribery	Euphemism	Card Stacking
Celebrities	Extrapolation	Cause vs. Correlation
Experts	Flattery	Denial
Explicit claims	Glittering Generalities	Diversion/Red herring
Fear	Name-calling	Group Dynamics
Humor	New	Majority Belief
Intensity	Nostalgia	Scapegoating
Maybe	Rhetorical Questions	Straw Man
Plain folks	Scientific Evidence	Timing
Repetition	Simple Solution	

TECHNICAL EFFECTS "Advertising Analysis"

- Camera angles provide perspective
- Close-ups provide emphasis.
- Happy and attractive people
- Music, popular songs and jingles
- Mise-en-scene (set and setting inside camera frame)
- Products are sold using three main emotions: fear, sex and humor.

"Ads don't Work that Way"

Emotional Inception: it creates positive memories and feelings that influence our behavior over time to encourage us to buy something at a later date [or bond with the company].

Cultural imprinting is the mechanism whereby an ad, rather than trying to change our minds individually, instead changes the landscape of cultural meanings — which in turn changes how we are perceived by others when we use a product.

"Shame: The Secret Tool of Marketing"

- Social Shame/Social Embarrassment
- · Growing old
- Poor performance
- Body smells, emissions,
- You should be ashamed of your body, yourself
- You're not good enough.

"Shame fuels the need to erase the humiliation and products are solutions."

MYTHS "The Power of Images: Creating the Myths of our Time"

- The world is a dangerous place and we need guns, police and military to protect us.
- Leave it to the experts (who are usually white men).
- The good life consists of buying possessions that cost lots of money.
- Happiness, satisfaction and sex appeal, just to name a few, are imminent-and available with the next consumer purchase.
- Your body is not good enough.

Humor

Cute

Businesses and corporations are concerned for the public welfare.

Hype

COMMON ATTENTION-GETTING HOOKS "Advertising Analysis"

- Emotional Transfer
- Sex

Symbols

Accessories

Sound effects

Lighting

• Editing

Promises

- Testimonials
- Flattery
- Macho
- Femininity

- Culture

Vague

Fear

- Famous People

Repetition
Ordinary People

• Fitting In

- The Good Old Days

- Simple solutions • "Beautiful" people
- •Big Lies/Exaggerated Exotic

- Social Outcasts: put-down or demeaning comment
- Free Lunch. Examples: "buy one, get one free" or tax cuts